Fast Facts *NC 2021

- 1. **DESCRIPTION:** Teams will compete in a science and engineering trivia game.
- 2. **TEAM OF UP TO: 2**

- 3. **APPROXIMATE TIME**: 50 min.
- 4. **EVENT PARAMETERS:** No resources are allowed.

5. THE COMPETITION:

- a. Fast Facts is a science & engineering trivia game based on accuracy & speed.
- b. Multiple Choice and short answer questions may be used.
- c. If the trivia question asks for the name of a person, both the given (first) and surname (last) of a person must be given.
- d. Pictures may be used, asking students to identify the picture or pick a picture that identifies a topic.
- e. Incorrect spellings of the word must be allowed if the supervisor is able to determine the intended term. Abbreviations are not allowed.
- f. Scientific equations and computations may be included in the trivia.

6. **SCORING:**

- a. Game software will be used to award both speed and accuracy points to each team.
- b. Answering correctly will count for more than answering quickly.
- c. In the event of a tie, the first tiebreaker will be the longest string of correct answers. The second tiebreaker will be the team who gets the first question right that is missed by the other.
- 7. **EVENT RESOURCES:** Games like Kahoot or Quizizz are good practice formats for this game. Check the event resource page for some study resources.

6. SCORING:

a. The number of points earned depends upon the number of correct terms listed in a row and in a column.

Points will be awarded as follows:

One correct term in a row = 1 pt.

Two correct terms in a row = 4 pts.

Three correct terms in a row = 9 pts.

Three correct terms in a row = 9 pts.

Four correct terms in a row = 16 pts.

Five correct terms in a row = 25 pts.

One correct term in a column = 1 pt.

Two corrects term in a column = 4 pts.

Three corrects term in a column = 9 pts.

Four correct terms in a column = 25 pts.

Five corrects term in a column = 25 pts.

- b. The round score will be determined by adding the scores from each of the rows and columns. Final score will be determined by adding all of the round scores. Highest total score wins.
- c. Tiebreakers will be determined by the following sequence:
 - 1. Highest individual round score;
 - 2. Second highest individual round score;
 - 3. Third highest individual round score;
 - 4. Total columns/rows with 5 correct;
 - 5. Most columns/rows with 4 correct;
 - 6. Most columns/rows with 3 correct;
 - 7. Most columns/rows with 2 correct.