

9:00 AM	10:00 AM	11:00 AM	Noon	1:00 PM	2:00 PM	3:00 PM
A Div Kickoff (Overview and Strategy for Div A tournaments)	A Think and Do Events (Describe It, Build It, Science Charades, 3,2,1 Blastoff!, Marshmallow Catapult, Ramp N Roll, Bridgearoni)	A Tech Events (Codebusters, Progamers, Data Crunchers)		A Lab Events (Super Sleuths, What's the Matter?)	A Content Events (Animal Adaptations, Pump It Up, Genes R Us, Backyard Biology, Rock Star, SkyQuest, Weather Permitting, Movers & Shakers)	
	B/C Build Events (SkyCiv, Cars, Bottle Rocket)	B/C Think and Do Events (Fast Facts, Write It, Do It, Picture This, Mystery Arch, Exp Design)	B Div Kickoff (Overview and Strategy for Div B tournaments)	B Mission Possible	B Lab Events (Circuit, Crime, Density, Food Science, Water Quality)	
				B Tech Events (Game On / B CodeBusters)	C Tech Events (Protein Modeling/CodeBusters/Fer mi)	C Div Kickoff (Overview and Strategy for Div C tournaments)
				C Lab Events (Circuit Lab, Chem Lab, Water Quality, Forensics)	C Sounds of Music	
<p>Note: each of these sessions will be an overview of a type of event. More in-depth sessions will be recorded and added to the Coaches Clinic Course. Complete 10 sessions and receive 1 CEU.</p>						