

Fast Facts *NC 2022

1. **DESCRIPTION:** Teams will compete in a science and engineering trivia game.
2. **TEAM OF UP TO:** 2
3. **APPROXIMATE TIME:** 50 min.
4. **EVENT PARAMETERS:** No resources are allowed.
5. **THE COMPETITION:**
 - a. Fast Facts is a science & engineering trivia game based on accuracy & speed.
 - b. Multiple Choice and short answer questions may be used.
 - c. If the trivia question asks for the name of a person, both the given (first) and surname (last) of a person must be given.
 - d. Pictures may be used, asking students to identify the picture or pick a picture that identifies a topic.
 - e. Incorrect spellings of the word must be allowed if the supervisor is able to determine the intended term. Abbreviations are not allowed.
 - f. Scientific equations and computations may be included in the trivia.
6. **SCORING:**
 - a. Game software will be used to award both speed and accuracy points to each team.
 - b. Answering correctly will count for more than answering quickly.
 - c. In the event of a tie, the first tiebreaker will be the longest string of correct answers. The second tiebreaker will be the team who gets the first question right that is missed by the other.
7. **EVENT RESOURCES:** Games like Kahoot or Quizizz are good practice formats for this game. Check the event resource page for some study resources.